Michael M. Skeen

Vineyard, Utah · mmskeen@gmail.com · 801-310-8525 · www.michaelmskeen.com · LinkedIn: michael-skeen · GitHub: mmskeen

SUMMARY

Web App Developer with a master's and nearly a decade of experience in software and electrical engineering at top companies in the industry and demonstrated ability to collaborate, lead, adapt and grow skills.

PROFESSIONAL SKILLS

• Front-end Web: JavaScript, HTML, CSS, EJS, jQuery, Bootstrap, React

• Back-end Web: JavaScript, Node.JS, Express.JS, MongoDB (NoSQL), SQLite, REST APIs

• Other Software: C# .NET, Java, C++, C, Python, Xamarin, XML, Linux, Agile

• Languages: Advanced: Modern Greek and Arabic (standard & Egyptian); Some: Spanish

EDUCATION & HONORS

Certificate of Proficiency in Full-Stack Web Development, Helio Training – May 2020 (expected)

Partial B.S. in Computer Science, Utah Valley University, 3.94 GPA – 2015 - 2018

• 46 credits in software and electronics

Master of Electrical Engineering, North Carolina State University, 3.64 GPA – May 2008

- Awarded Dean's Fellowship
- Awarded 2-year teaching assistantship

B.S. w/ Honors in Physics, Brigham Young University, 3.8 GPA [3.94 last two years] – 2005

- Minors in Arabic and Math
- Four-year Heritage Scholar
- 2003 Summer AAPM Fellow in medical physics 8 selected nationwide

Valedictorian, Albemarle High School, Charlottesville, VA, 4.00 GPA

- 1590 (99th percentile) on SAT
- Eagle Scout, Boy Scouts of America

EXPERIENCE

Lead Software/Electrical Engineer, Mechanized Concepts – Lindon, UT – 2018

• Designed software/electrical systems for industrial automation, e.g. Arduino-based filter

Software Developer / Team Lead, Legrand –Pleasant Grove, Utah – 2014 - 2018

- 1 ½ years: led 3-7 person 'driver team' for home automation system devices
- 1 year: on mobile apps for IOT devices teams (store: Omotion OzHub & Sensor Configuration)
- Led IOT API revision involving multiple teams/companies for new multi-million-dollar product

Hardware CPU Circuit Engineer, IBM –Raleigh, NC – 2008 - 2013

- High performance custom digital integrated circuit designer on the team that developed CPU chips for all three leading gaming platforms (Sony, PlayStation, Nintendo)
- Developed/improved Perl, SKILL, TCL, & KSH scripts to automate design tasks
- Awarded "Inventor's Plateau" for filing four patents

Teaching Assistant, Physics and Engineering at BYU (2003 - 2004) and NCSU (2006 - 2008)

Noted by students and teachers as "best TA in the lab"